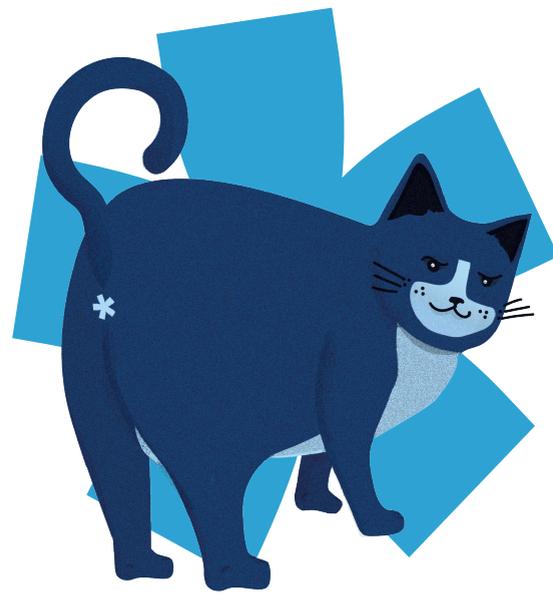


# AH\*LE

A COMEDY GAME

NOT SUITABLE FOR ALL AGES

STRATEGY, LUCK,  
AND SABOTAGE



## WELCOME, JERKS.

AH\*LE is a fast-paced card game, assuming you get good enough, that mixes both strategy, luck, and sabotage. Kind of like everyday life. Thank you for purchasing this game, which is a physical manifestation of our immature humor & a creative outlet other than telling people all of our unsolicited opinions.

## WHAT YOU GET

With each AH\*LE game, you get 62 beautiful cards, 20 pristine little butthole asterisk tokens in a personal tote bag, and the opportunity to alienate those you care about the most. Everything is manufactured with little to no plastic, because at least don't be an asshole to the environment, *amirite?*

## THE GAME SET UP

**To begin, whoever last told their parents, "I Love You," is the first Asshole of the game.**

To set up, the Asshole shuffles and deals out three cards face down to each player. Do not look at these cards at this time. Each player should arrange the cards in front of them, side by side and face down. These are known as the Power Bottoms and will come into play later.



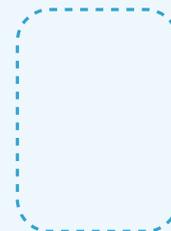
THE POWER BOTTOMS

The Asshole then deals out 6 additional cards to each player. From those 6, you pick 3 cards to place on top of the Power Bottoms, face up, so everyone can see. These are called the Tops. Pick these wisely, maybe think of some strategy, but it's your choice on how rough you like your play.

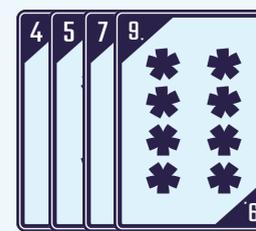


THE TOPS

Now that every player has hopefully prepped themselves, the Asshole places the remaining undealt cards (deck) to the side and begins the card pile in the center.



TRASH



PILE



DECK



## BASIC ASS-PLAY RULES

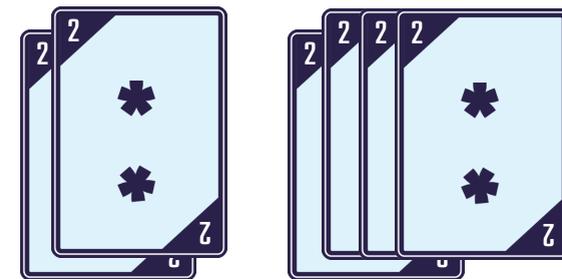
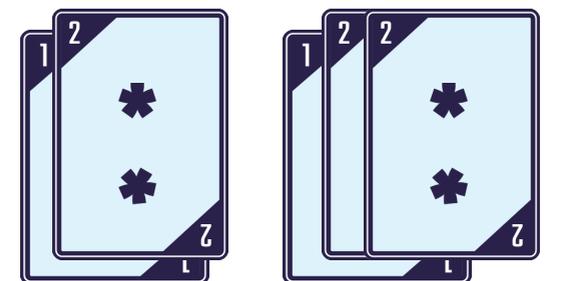
### THE GOAL OF THE GAME

is to get rid of all the cards in your hand, and your Tops and Power Bottoms. If so, you collect a butthole token and are crowned that round's Asshole. When playing several rounds, you can try to aggressively hoard all the little buttholes, and become a real Class Ass.

Players can't use their Tops or Power Bottoms until the very end of the game when the remaining deck (not the pile) is depleted and they have no remaining cards in their hand.

To start, the Asshole of the round begins the pile in the center by laying down any of the 3 starting cards in their hand. It really doesn't matter if you go clockwise or counter-clockwise, just make a decision, you're an adult.

You must play an identical or higher value card (ascending order) than the person who went before you. If you have several of the same value cards (two 7's or three 2's), you may place all of them down at the same time. If all four identical values are touching, you discard the pile, and it is out of play for the remainder of the round. Cast it away to the side, like a leper, or gluten free desserts.



You must keep a minimum of three cards at all times in your hand until the deck is depleted. As you play a card(s), you must draw the necessary amount from the deck of undealt cards to keep at least three cards in your hand.

If you cannot play a higher value card, then you must take the pile and add it to the cards in you hand. You then start the next pile. You CANNOT draw any more cards from the deck, until you get back down to three in your hand.

# — TIME FOR THE — SPECIALITY CARDS

**We really know that you only care about yourself. In that spirit, there are special cards to screw over your opponents.**

## GO LOWER

This card, when used, reverses the order and forces your opponents to play cards LOWER in value (descending order). You can play a card matching the previous card or lower (E.g: If someone before you plays a GL on a 5, you can play a 5 or lower). If you cannot play a lower card than the previous card, you must take the pile. When you start the new pile, the game continues as normal, playing cards in ascending order. At least until someone causes you to go down on them again. You can also play a GL card on top of another GL or another special card. A GL on a Reset or empty pile does not do anything, it's like playing on a zero, so just keep going up.

## SKIP

This is a skip. You skip the next player's turn. If it is just two players, the person who uses the Skip card gets to go again. Pretty simple. So we're going to spice it up. If you have more than one Skip card, you can play them at the same time and skip multiple players (e.g., 3 Skips and you skip 3 people). C-c-c-combo move.

## MIRROR

Sometimes you do not want to accept responsibility for shitty things you have brought unto yourself. The Mirror card allows you to pass the previous card unto the next player, so now it's their problem. They now have to play on the card that was originally intended for you. You can place the Mirror on any card, including GL or a Skip, causing the same action to be repeated for the next player(s). You regret nothing.

## RESET

I attribute this to lighting a candle to mask the fact you dropped a fat poop. When you play this card, it resets the pile, starting it over like a zero. The turn then goes onto the next player. They can play any card they want on top of it. You can use Reset for any cards such as GL or the Mirror card as well.

## BURN

If the Reset card is like lighting a candle, the Burn card is soaking the bathroom in kerosene. When you play this card, the entire pile is discarded, along with the Burn card, and is no longer in play. Since you burned the pile, you start the next pile.



*and of course*

## THE ASSHOLES

### SUPREME CHAIRMEN AMONGST THE CARDS

With the Asshole, you choose a player to pick up the pile and add it to their hand. It may be someone who is ahead in the game or it could be someone you suspect took your last bowl of cereal and is too cowardly to admit it. Either way, when you throw this card, no one can stop it. Even if the unfortunate player has the other Asshole, they were too slow. This world waits for no one. The used Asshole is then discarded and cannot be played again until the round is finished. When you play the card, you can rip off your shirt and holler in a display of dominance. Alternatively, conspire with the other players on who deserves the pile, so you all turn on each other in an interpretive dance reenactment of Lord of the Flies.

## WRAPPING UP

If the center deck has been depleted and you no longer have any more cards in your hand, you can move on to your Tops. The same basic Ass-Play Rules apply. However, all the players can see your cards, so hopefully you chose your Tops wisely. If you cannot use one of your Tops on the pile, you must pick up the pile and play with the cards in your hand BEFORE you can touch your Tops again.

If you have successfully played all your Tops, you can move onto your Power Bottoms. However, you must play your Power Bottoms blind. If the card you chose cannot be played on the pile, you have proof that someone, something, somewhere in the cosmos, hates you. You must then take your played Bottom card and the pile into your hand and finish playing with those cards before you can flip over another one of your Power Bottom cards.

If you have flipped over all your Power Bottoms and the remaining cards in your hand, you have won the round and are the new Asshole! Grab yourself a pretty butthole token. The other players may finish their hands while you wait or give up to start another round. The Asshole now shuffles and deals the next round.

## ALTERNATIVE ASS PLAY

**Here are some ways to upgrade up your butt play**

### BUTT CHUGGING

Play Asshole normally, but each time a player has to pick up the pile, they have to take a drink. Cause every game has to be a drinking game. We can be drunk without an excuse.

### EAT THE RICH

Play the game normally, however, if someone wins and gets rid of all their cards, another player may use an Asshole card on the winner. The previous winner now has to pick up whatever pile is in the center and play to get rid of their hand, again. Viva la Revolucion!

### REALITY CHECK

Even though your parents tell you you're a unique butterfly, you probably aren't. We all have to follow the rules of society and realize we are not so special after all. So now the Special cards have to be played with order. Go Lower and Skip can only be played on cards valued 5 and lower. Reset and Burn can only be played on cards valued 7 and lower. Mirror can be played on cards valued 9 and lower. Asshole can do whatever the fuck it wants, it's still special.

### VERBAL ASS-AULT

Everyone must stretch their naughty word vocabulary. Every time a player uses a special card, or has to take up the pile, the player must shout something to the group or to an individual opponent. This can include a one off profanity, like "Eat my Ass" or something more complex, like "This is why you were cheated on." You know, something that cuts real deep to the bone. If you forget to do this, you must sit out for the next turn.

### LAZY WRITING

The Asshole of the round gets to institute a new rule for the next game play. It can be a variation of what we've written or something completely heinous. We don't really care, but it looks like we put in effort.

### IR-ASS

Every player gets an equal amount of butthole tokens. Similar to the Basic Ass-Play rules, the first one to get rid of all their cards wins the round, but they get to choose who to take a butthole token from. Additionally, when a player uses an Asshole card, the recipient player gets to choose either to take the pile or pay a butthole toll. If you lose all your butthole tokens, you are out of the game. The winner is whoever accumulates all the butthole tokens first.

### BEAT THE TRAFFIC

Play the game like you're stuck on the highway on a Friday evening. Players try to throw down their cards as fast as possible, no player order is necessary. If a player throws down a card after someone else beat them to the pile and their card cannot be played, they must take the whole pile. If you throw down the Skip card, it will skip everyone else in the game and go back to you.

### ASS TO SEE THE MANAGER

If you are forced to take up the pile, throw a tantrum. Claim you know the owner, and that you will slap your opponent with legal action if they do not yield. Eventually end up shrieking at the top of your lungs, and storm out of the game. Also, never tip at restaurants.

### FISTICUFFS

If a player lays down an identical Special card (Go Lower, Skip, Reset, Mirror, or Burn) on top of the previous player's Special card, they must engage in a duel. The opponents must then stare at each other, and the first one to break eye contact (blinking is fine) or smile, loses the duel. Anything is allowed as long as you don't physically touch the other person. Speaking, dancing, terrible singing, whatever. If the person loses, they have to take the pile. If two players engage with the Asshole cards, the same rules apply, but the loser has to forfeit the round.

### CRIME & BUTT PUNISHMENT

After you use an Asshole card on someone, deny you ever knew anything about it. As you continue playing the game, allow your guilt and shame to eat you alive as you slowly succumb to mental and moral anguish. Start crying in Russian for a bonus butthole token.

### ORGY

When you have a bigger group, larger than four assholes, just stretch it by grabbing another ASSHOLE deck. Problem solved. Plus you buy another game, so we're happy.

## CLOSING REMARKS

Thanks for purchasing this game and participating in late stage capitalistic ventures that further perpetuate our selfish desires for wealth and moral degradation. We hope you have fun, or don't, it's your life. Our therapist told us to practice expressing gratitude, so yeah, enjoy being assholes to each other.